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| **Game Production**  Diploma in IT  Year 2 (2023/24) Semester 3 | Week **3** |
| **1** hour |
| **Your Player Motivation Profile** | |

Complete the 5-minute survey at <https://quanticfoundry.com/> to get your Player Motivation Profile if you have not already done so. Post the link to your Player Motivation Profile to your portfolio. You may also share it on social media.

**Player Motivation Profile -** <https://quantic.page.link/Wz3cv25aPbDrWwmg7>

Answer the following questions:

1. Does your motivation profile match your own understanding of why you play games?

Yes, my motivation profile from Quantic Foundry clearly matches my own understanding of the reason that I play games especially for the part that my scores are based on how strong my motivation are relative to other games.

1. Are there games that you enjoy which do not match your motivation profile?

No, most of the games like Fortnite and Call of Duty are games that I enjoyed and matches the motivation profile.

Click the “Get Video Game Recommendations” button to get a list of recommended games. The “Gamer Neighborhood Method” generates the list by compiling the favourite games of other survey takers who share your motivation profile. Note that the games that you have added to your list of played games during the survey will not be included.

Answer the following questions:

1. How many of your top 10 recommended games have you played?

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1. Of those you have played, did you enjoy them? Briefly explain why.

Yes I do enjoy them, as throughout these games I get to experience the thrill of competition, and the sense of achievement from mastering the game and even climbing up the ranks and the social aspect of playing it with friends.

1. Of those you have not played, do they interest you? Briefly explain why.

Not really, the games that I’ve not played from the top 10 list are Rust and Brawlhalla and the reason that I’m not interested in these game is that I’ve not heard of it and the poster of the game does not really catch my eyes.

*Upload your answers to your Portfolio website*

***Optional:***

***You can use the “Game Distance Method” to get an alternative set of recommendations.***